

Call for Designer Contributions

We are replacing stock imagery in *Create a Place to Belong* and *Build Your City Permit* with real work from design professionals. Several current drawings are generic or borrowed (the house drawings, material swatches, and icons), and real examples will make the guide more authentic for students.

Please note: all submissions will be reviewed and selected. Submitting materials does not guarantee inclusion. We will choose the materials that best support the storytelling and learning process.

1. Real project examples (the main ask)

Photos, renderings, or drawings of real built or proposed projects in these building types from the neighborhood activity and the permit:

- Library, park or pocket park, bakery, pharmacy, bank, supermarket
- Hospital or clinic, school, fire station, police station
- Museum, theatre, cinema, restaurant, zoo, train station, church, airport
- Homes: single-family, multifamily, and small cottage-scale houses
- Offices and shops
- Mixed-use buildings, farms and barns, and "fun places" such as playgrounds, sports facilities, and entertainment venues

Inclusive and welcoming design: projects that show how design helps people belong, such as accessible entries, shared gathering spaces, multigenerational spaces, and community-driven projects.

2. Drawings that show how architects communicate

For a single project, ideally a small, easy-to-read building, we would love the full set:

- **Site plan:** the building, trees, streets, and neighbors
- **Floor plan**
- **Section**
- **Elevation or façade**
- **Exterior rendering or perspective**
- **Interior rendering or perspective**
- **Hand sketches or concept diagrams:** great for showing the design process

3. Context and perspective views

- **Streetscape or park views** with a clear one-point perspective (a path, street, or corridor leading to a vanishing point), for the "Magical Perspective" fold-out
- **Interior room views** with simple walls, windows, and doors in clear perspective
- **Entry sequences** showing gates, fences, paths, and porches

4. Design tools and symbols

Original hand-drawn versions are especially welcome, since the current ones come from a third-party source.

- **Materials:** photos or samples of real materials (concrete, wood, stone, steel, glass, brick, tile, and more) and hand-drawn hatch patterns
- **Human scale:** sketched or entourage-style people at different ages and sizes
- **Plan symbols:** doors, windows, trees and landscape, and furniture

5. Process and people (optional but valuable)

- Photos of designers sketching, model-making, or presenting to communities, only with clear permission from everyone shown
- Before-and-after images of a place that changed
- A short "why I chose this project" note: one or two sentences for students

What we need with each submission

Requirement	Details
Format	High-resolution JPG or PNG (at least 2000 px on the long side); PDF or vector for drawings
Drawing style	Black-and-white or light line work is ideal, since pages are often printed and colored on
Credit	Name, firm, project, location, and year
Permission	Written confirmation that you own the rights, or have the client's and photographer's permission, to share it for educational print and digital use
People	No identifiable faces, especially children, unless releases are on file
Caption	One sentence on what the project is and why it works
Scale	Small to mid-scale projects that are easy for K–12 students to understand are preferred

Please avoid

- Stock or AI-generated images
- Confidential or unbuilt client work without approval
- Overly technical construction documents (dense details, notes, and dimensions)
- Images with visible logos or watermarks you don't have rights to share